

1 **ABSTRACT**

2 A cross-platform development system includes a computing device that
3 generates an image of an operating system, and a software development peripheral
4 connected to the computing device that runs the operating system corresponding to
5 the image. The software development peripheral communicates information, such
6 as image data, generated by the operating system back to the computing device
7 where the information is displayed on a display device connected to the computing
8 device.

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